# 7 FUNCTIONAL BRIEF

# **Discovery Workshop Outcomes**

AT COSGROVE HIGH

EDUCATION PRINICPLES

Enduring learning requires understanding and mastery of skills and is best achieved when learners are involved in pu

We achieve this through...

Engaging students in learning experiences which:

- stimulate their natural curiosity and 'need to know'
- · involve practical investigation, construction and/or application to life
- developing practical skills
- · develop work place skills
- develop thinking strategies and skills to ensure personal meaningmaking

### We provide opportunities for students to engage in

and stimulating intrinsic motivation, learner purpose and creative and critical thinking by ...

- · designing project based learning and problem solving experiences
- providing learning opportunities based on real life experiences
- providing VET pathways · engaging students in applying
- learning in authentic life situations providing a diversity of learning
- activities for diverse learners
- guiding and scaffolding thinking and the learning process

## **DESIGN PRINCIPLES for FACILITIES**

Create contemporary indoor and outdoor learning environments that facilitate a bv:

designing integrated purposeful and multipurpose learning settings and spaces that support and enhance a full range of learning and teaching activities. Activities that must be supported are:

- · direct, explicit teaching, demonstration and presentation for individuals, small, medium and large groups
- · dialogue, storytelling, community of inquiry
- meetings for discussion, planning and decision-making
- structured and unstructured
- · interactive and collaborative creative activities with media, general and specialised equipment and materials
- interactive and collaborative investigative activities with general and specialised equipment and materials
- · construction, modelling and simulation through play-based learning and/or authentic settings
- · display of learning resources and student work
- quiet reflective activities and/or individual research
- · rehearsal and performance
- · gatherings, assemblies, ceremonies

NOTE: Where possible learning settings and spaces are designed to be versitile and coan be used for multiple purposes. A different space is not required for each of the activities above, however, attention must also be paid to provide spacialised settings for activities requiring spatial conditions and equipment.

We provide varied, challenging, and stimulating learning experiences that e and build on their individual abilities, interests, and experiences by:

- · designing learning experiences that mirror contemporary workplace learning and learning for life
- articulating and assessing a set of CHS Graduate Capabilities and celebrating their achievement
- helping students understand elves as learners
- helping students identify and further their interests and passions
- providing choice to develop ownership and personal purpose
- ensuring students understand and value, ie appreciate, the 'why' behind learning intentions

Support disciplinary and transdisciplinary learning within and between curriculum areas for each stage of learning

- · ensure age-stage appropriate fit out of spaces for learning, recreation and socialisation
- · provide seamless access to learning by ensuring virtual connectivity locally, nationally and globally
- · ensure ease of access to learning and teaching resources at the point of use through distribution of appropriate storage throughout learning spaces
- activate, invigorate and enrich learning spaces indoor and outdoor to support activities that the spaces are designed for
- ensure all areas of the school site are assets for learning and maximise the use of the outdoor environment as an integrated component of the total learning environment paying particular attention to sustainability education
- ensure circulation paths can be navigated by all learners and that they do not disturb learning activities
- · develop spaces for learning with Community eg Wellbeing Hub

We have a responsibility to develop lifelong learning

We achieve this through...

Engaging students in learning experiences through which they develop:

- · a sense of agency
- · self-confidence and self-belief as learners
- · a 'can-do' attitude
- a growth mindset
- resilience
- an ability to self-manage and self-direct